

SOFTWARE ECOSYSTEMS FOR THE INTERNET OF THINGS (IoT)

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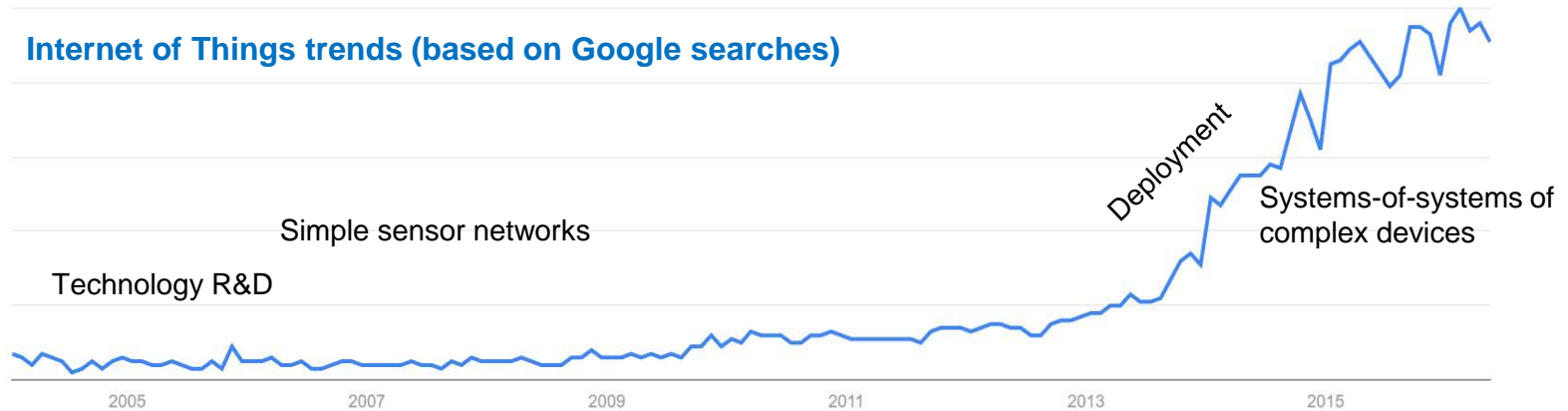
RI
SE

SWEDISH
ICT

SICS

INTRODUCTION

Internet of Things trends (based on Google searches)



- Technical and business perspectives must go hand in hand
- Software ecosystems provides a useful model

THE ECOFES PROJECT

Project facts:

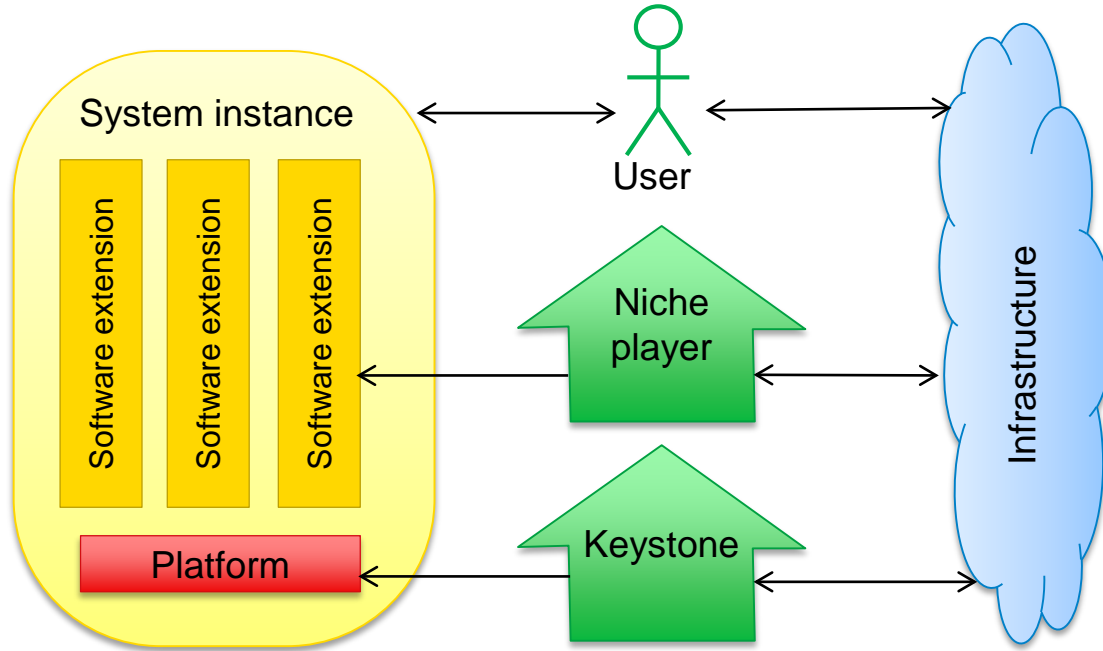
- Pre-study 2012-13, main project 2013-16
- Vinnova funding: 6.8 MSEK

Main research topics:

- Business models
- Architecture
- Processes, methods and tools
- Quality assurance



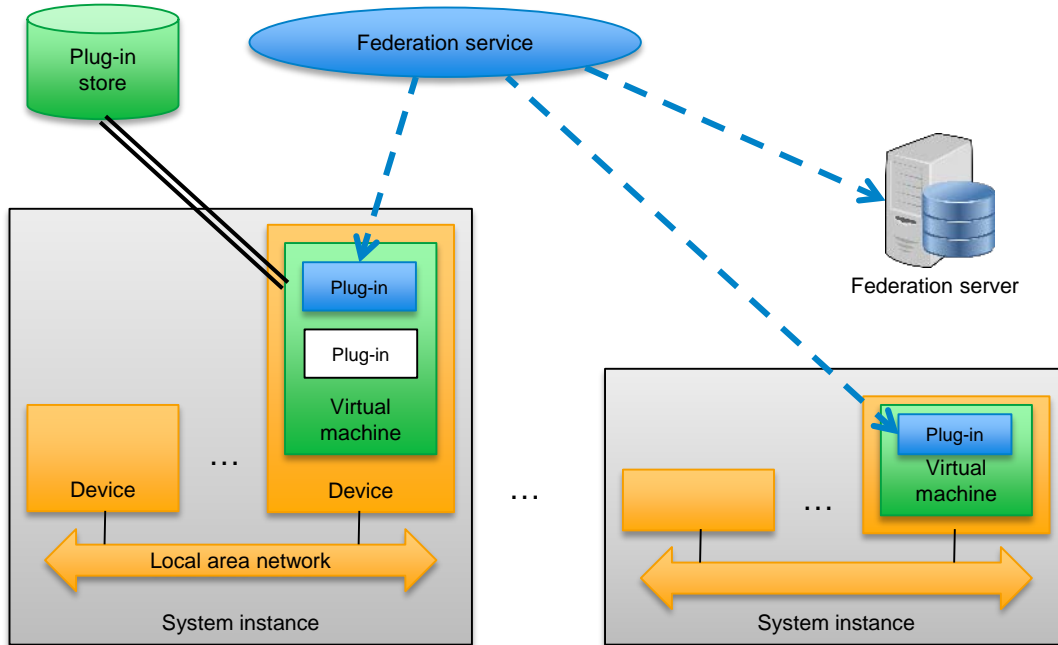
SOFTWARE ECOSYSTEMS



Definition:

A software ecosystem is the interaction of a set of actors on top of a common technological platform resulting in a number of software solutions or services

FEDERATED EMBEDDED SYSTEMS



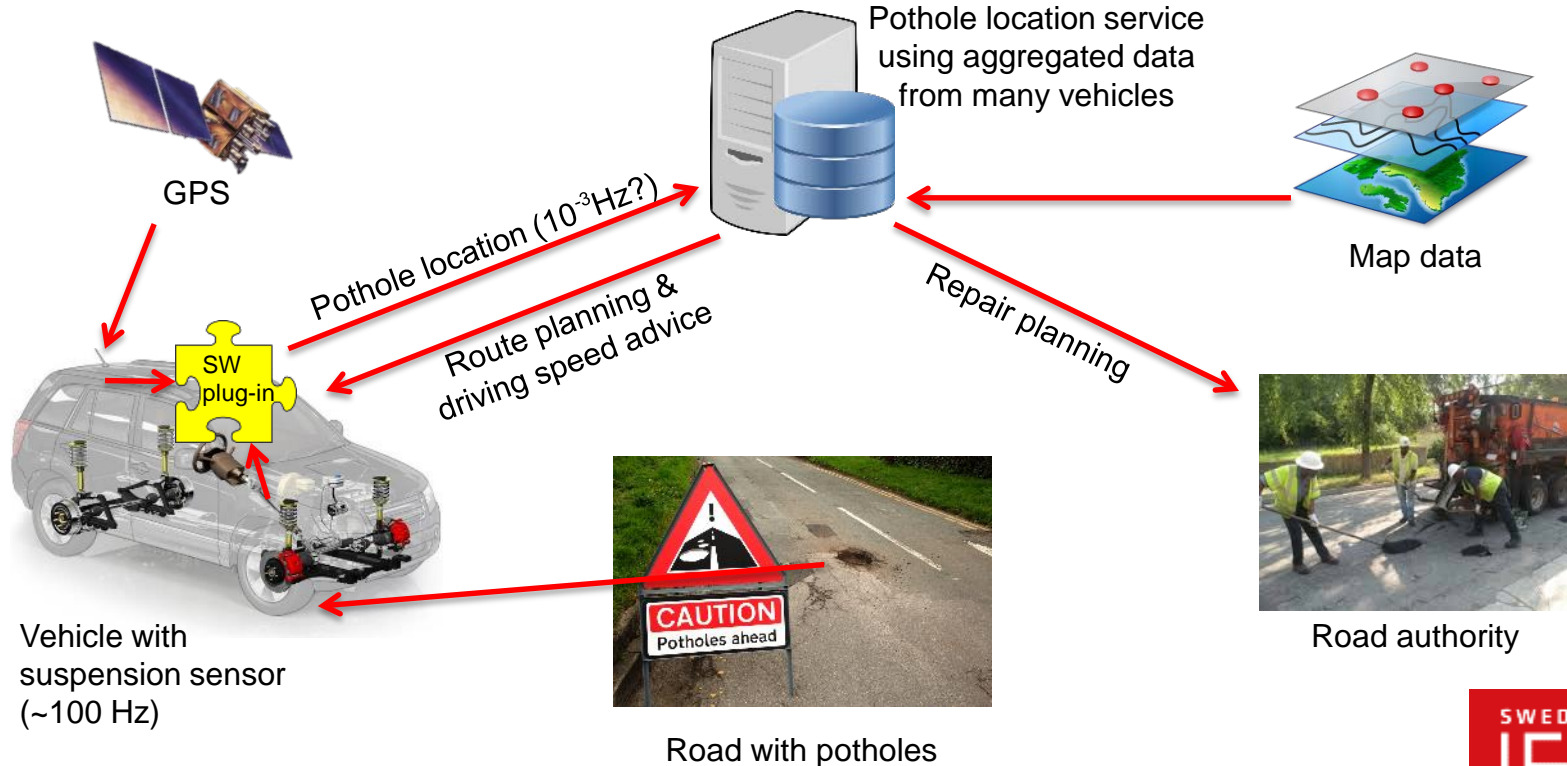
Goals:

- Provide flexibility in embedded IoT devices
- Maintain integrity of critical built-in applications
- Minimize cost

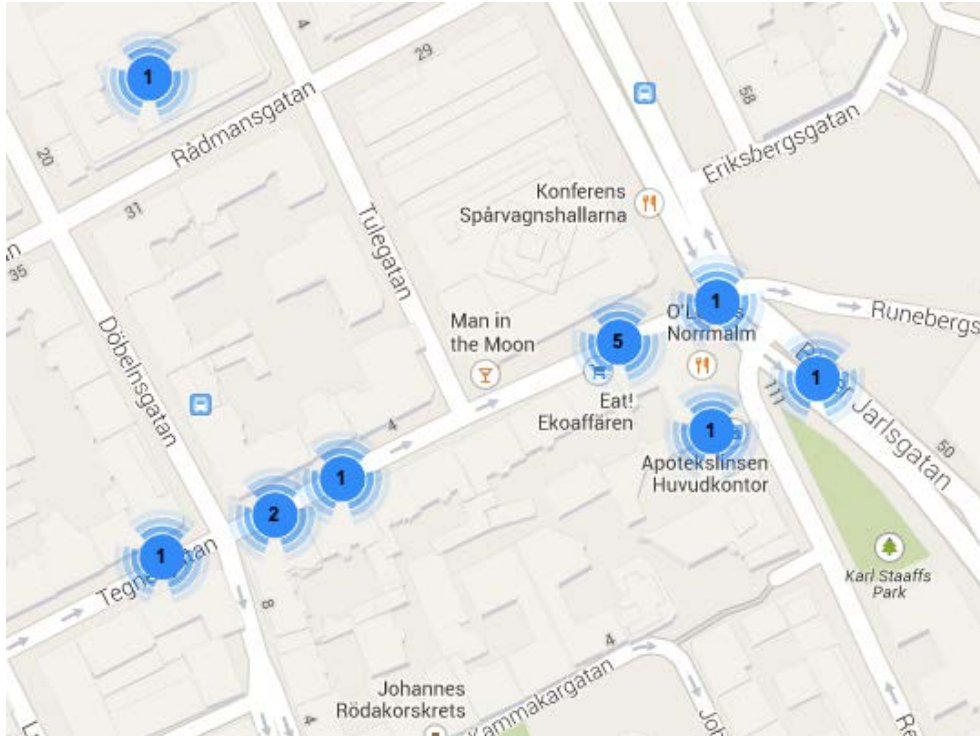
Benefits:

- Shorter time to market
- SoS creation
- Open innovation
- Management of updates throughout IoT life-cycle

EXAMPLE APPLICATION



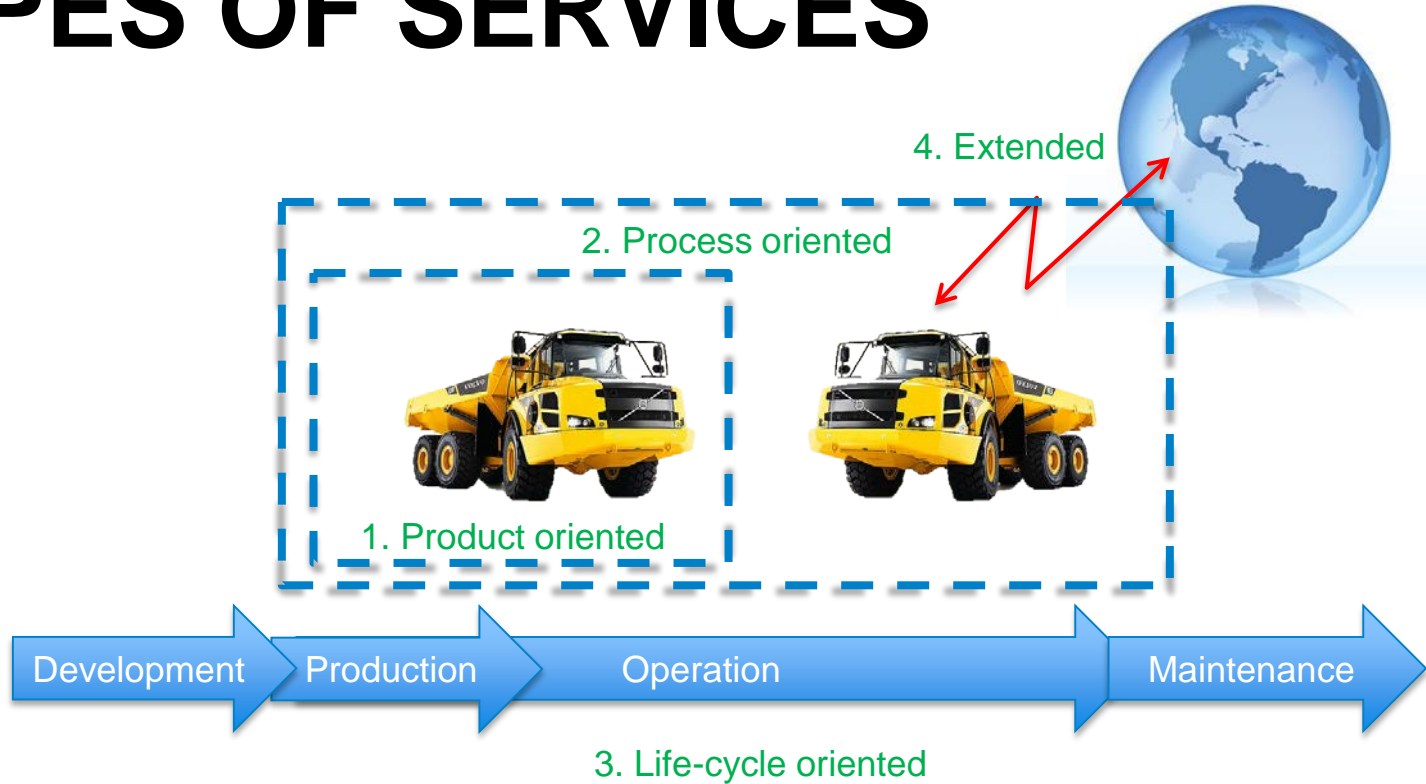
Count of potholes in reality



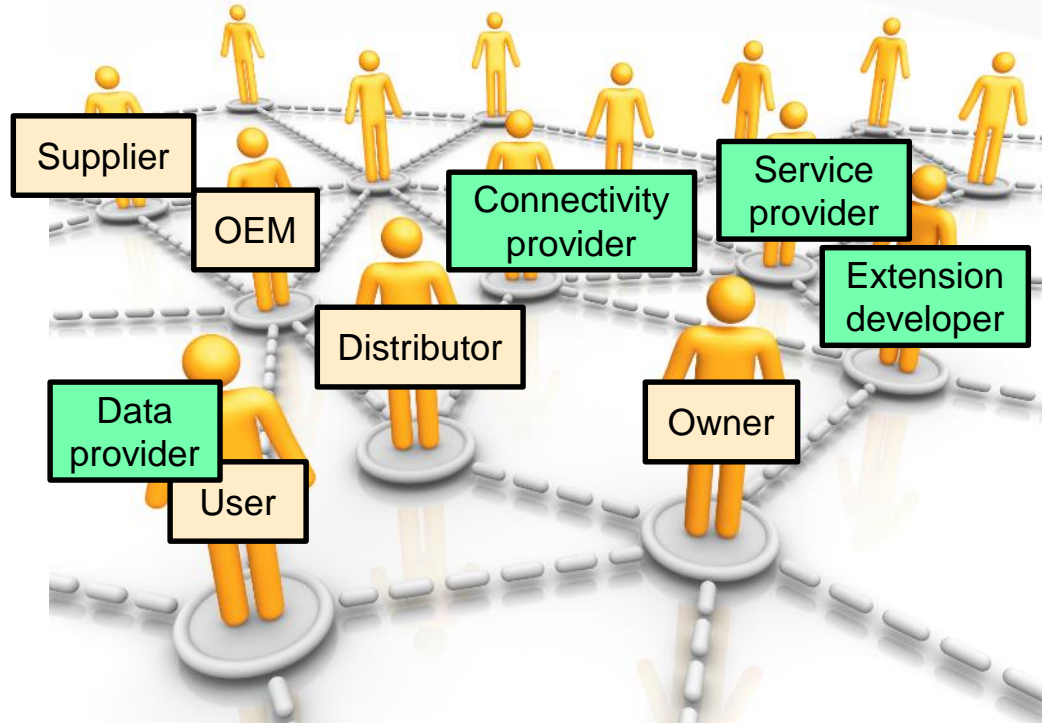
Telia Sense by Springworks



TYPES OF SERVICES



ACTORS IN THE ECOSYSTEM



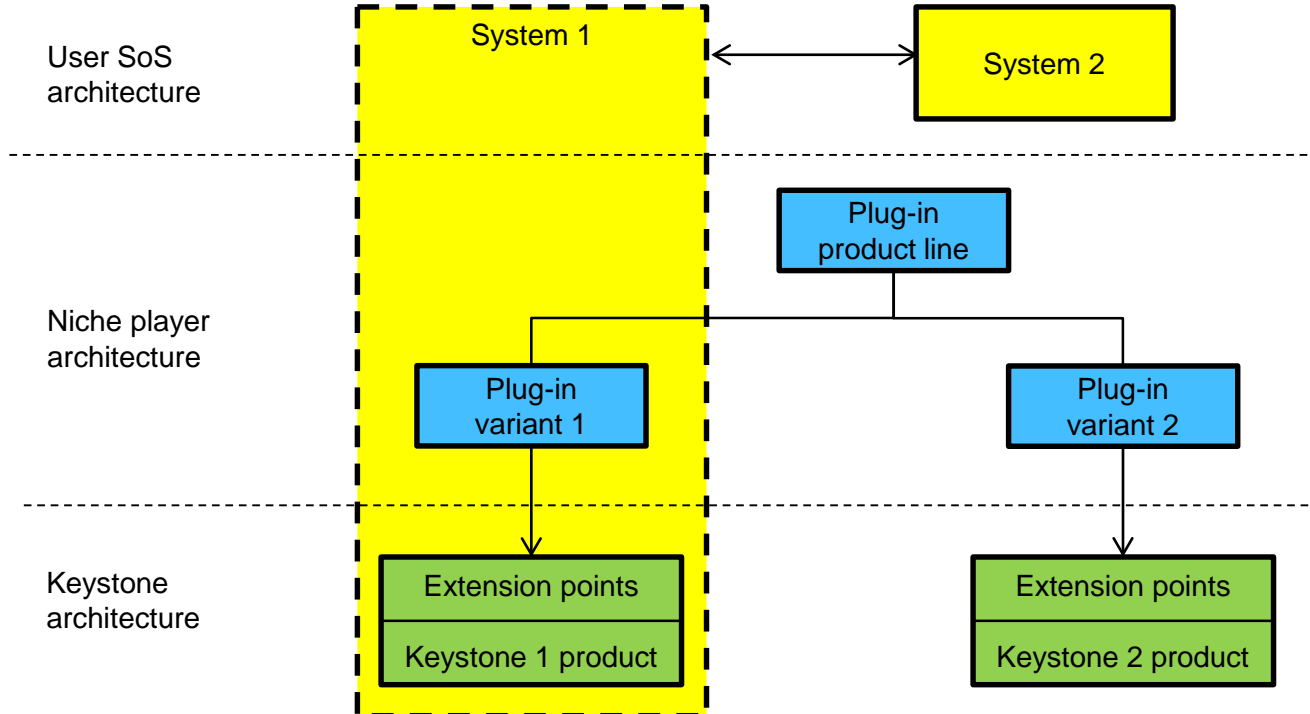
BUSINESS CHALLENGES



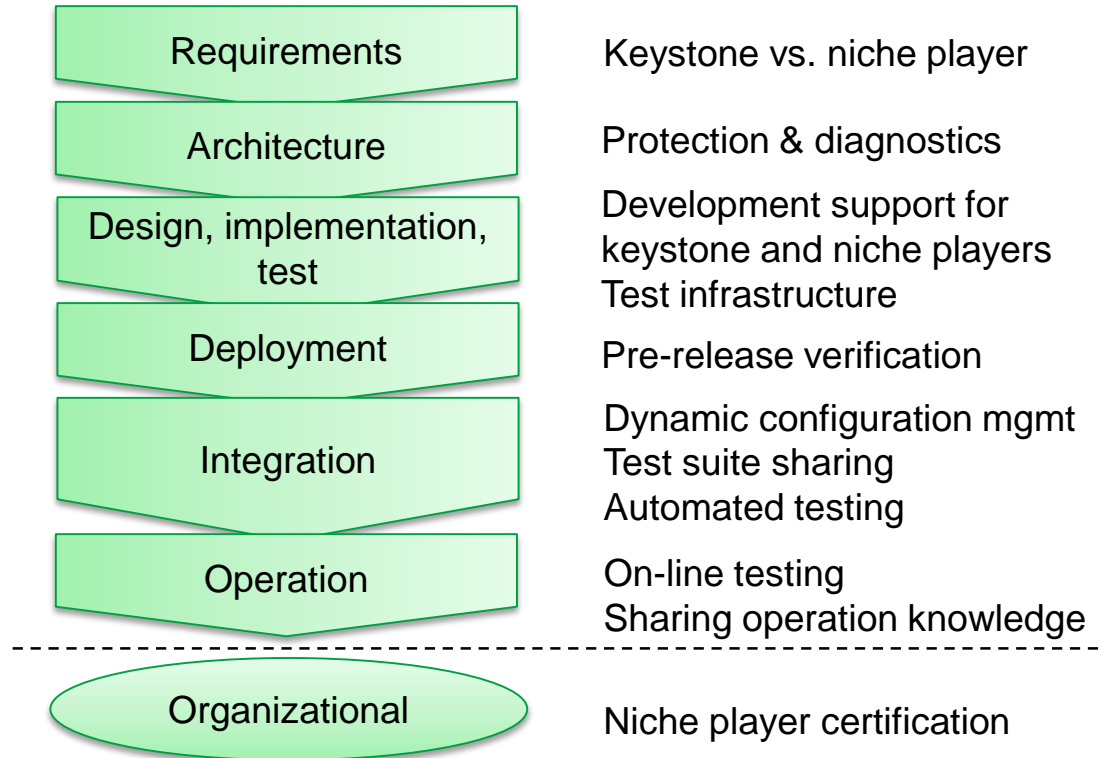
Value &
Cost



SYSTEM ARCHITECTURES



QUALITY ASSURANCE



TRANSFORMING INTO AN ECOSYSTEM



Strategy



Infrastructure



Management

CONCLUSIONS

- We are at the brink of large-scale IoT introduction
- An ecosystem approach is key to dealing with IoT issues
- A flexible product platform and ecosystem infrastructure are necessary enablers

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